

# La motivazione



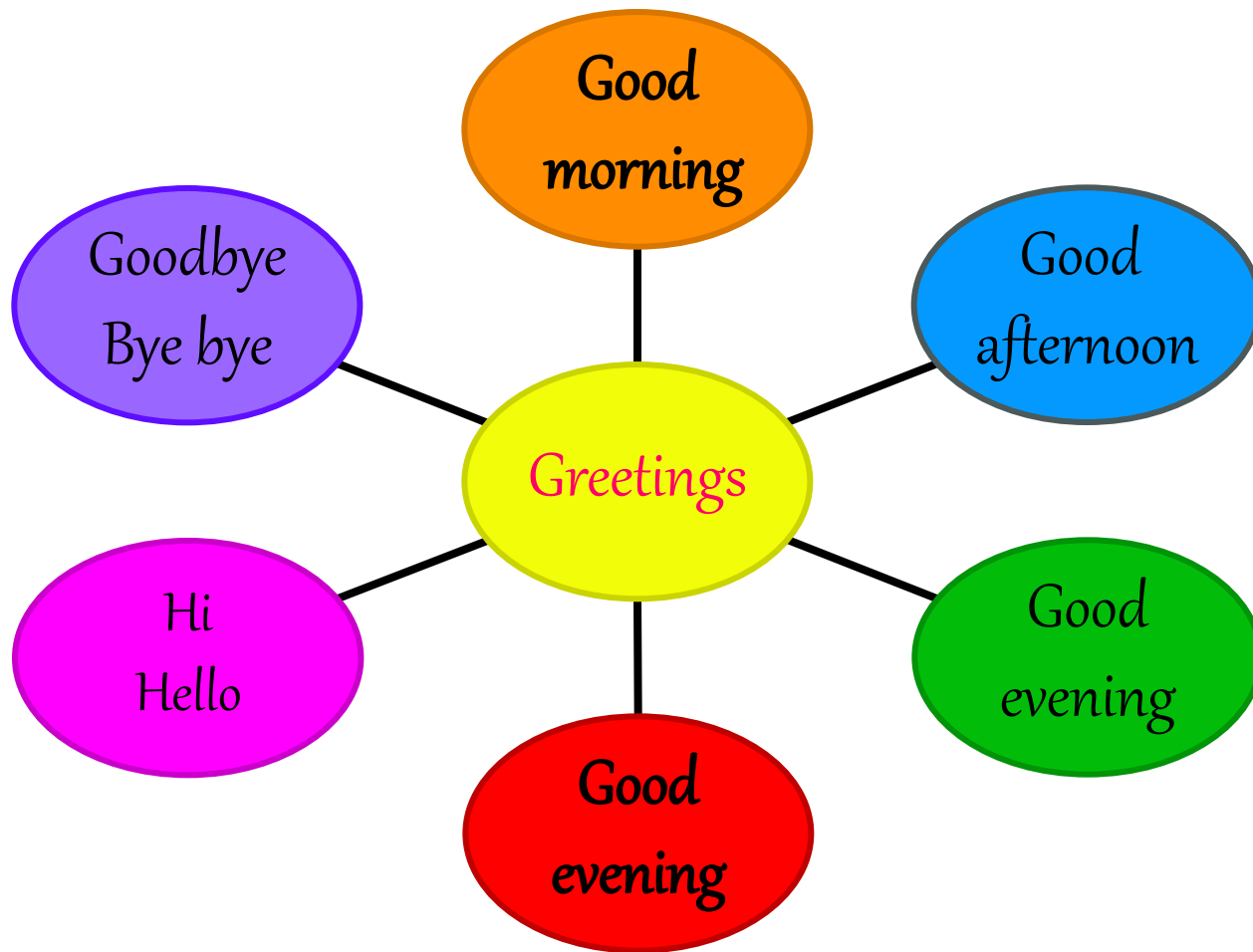
## Obiettivi:

Riflettere sull'importanza di scegliere e predisporre contesti fortemente motivanti nelle attività di lingua straniera.

Modulo n.1 – DM.61/Inglese



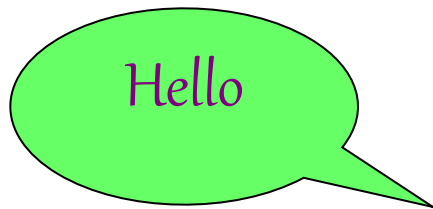
- Topic = Greetings
- Language aims = helping pupils to communicate in English through singing a song and playing a game. This topic is always attractive for pupils because they can try new communicative approaches



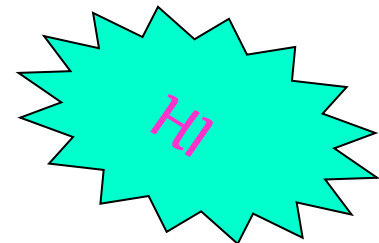
A song: "Hello! Good morning!"



Hello, good morning!  
Good morning my love!  
Good morning  
Good morning  
Good morning, hello!"



Good night, good night!  
Good night my dear friend!  
Goodbye,  
Goodbye,  
Goodbye, my dear friend!



# Role-play

The teacher divides the class into couples

Then she gives the instructions to the pupil "A" and the pupil "B"

 A: He Greets His friend and introduces himself

B: She Answers to him

 A: He Asks Her name

B: She answers saying her name

 A: Finally he greets her and goes on

B: She answers in the right way



The song is important for the warm up and the pupils feel motivated to express it playing cheerfully.



Before beginning the role play, the teacher explains the rules of the game to the pupils:

- they have to fake to be English children that meet in the morning, in the afternoon, in the evening, on the phone, consequently they have to use the correct greetings.

- Besides, they have to mime and to produce the right sounds and noises of the context (ex.: in the street, in the park, and so on)

through the various steps of the activity the teacher is always an organizer, a supporter, an observer, and she can value her pupils' results as well as herself and the validity of the strategies adopted.

At the end of the activities, the teacher gives a card to each pupil who will tick:

Evaluation	
 <input type="checkbox"/>	 <input type="checkbox"/>

Angela Eddario